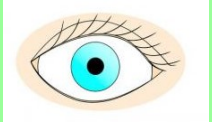


Taking Turns and Listening Games



There are so many games that you can play together to support taking turns and listening games. Board games are great for this. They support so many areas of the Early years curriculum, including listening and attention, speaking, and number. Some board games you may already have, and no doubt already share with your children are probably in your cupboards, for example Connect 4, Dominoes, Snakes and Ladders, Dobble, pairs games, a pack of cards games and Orchard Toys games, Shopping List and Dinosaur Dominoes or Smelly Wellies. The list is endless, yet they are all simple, accessible games for early years which help support our curriculum. Additionally, there are lots of games you can play that do not involve shop bought games, yet still support turn taking, listening and speaking activities., you can find some ideas here...



I spy

Choose an object that you can see, for example an apple.

Say 'I spy with my little eye something beginning with A'.

Your child then has to guess the word beginning with that letter.

This is a great game to play with the whole family!

You can play I spy at home, in the car, in the park - anywhere!

Simon Says...



Players take turns to give an instruction. If the player starts the sentence by saying "Simon says ... " the group must follow the instruction. If "Simon says .. ." is not used at the start of the sentence, the group shouldn't follow the instructions. This can be played with instructions of varying difficulty. To make this an easier task - a picture can be shown as the instruction is said, or pictures can be used to support thinking of an instruction to give.

Kims game...

Place objects on a tray. Objects can be linked to the topic you are covering, e.g. transportation toy car, lorry, train, boat. Go through with the children what objects are on the tray. Cover the objects and take one object away. Children to guess which object has been removed. It's best to start of with a few objects, and as the children grow in confidence, increase the number of objects.

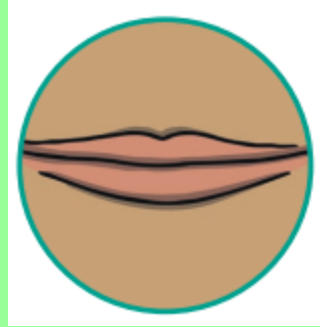


Taking Turns and Listening Games page 2...

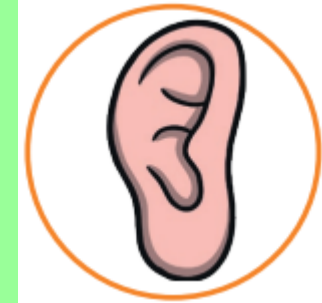
Name 5 things...



that are soft.



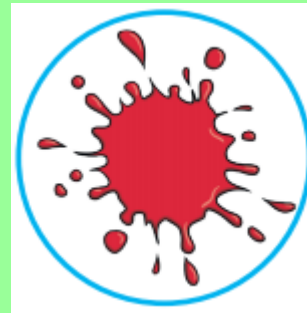
that taste nice.



that you can hear.



that are blue.



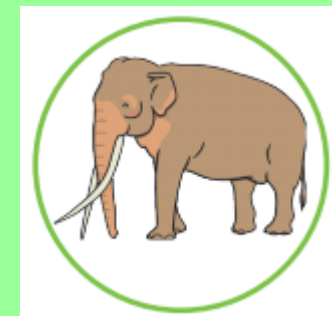
that are red.



that smell nice.



that are small.



that are big.



What other things can you think of? Things you can see, things in the garden, things that have wheels?

There are so many...