# Magpies and Cuckoos' Unexpected Adventure Trail Weeks 7-8

Instead of going to school for a short while, you can go on an 'Unexpected Adventure Trail' to make sure that you keep up with your learning. Your teachers have set out some tasks for you to complete but where you take your learning to after that, is up to you. You can extend it in any way you like.

> So put on your backpack of essential skills and get going! Monday 18th May to Friday 5th June 2020

## Reading

Challenge yourself to read at least once every day. Share some of your reading with an adult at home and answer their questions about the storyline, the characters and the author's word choice.

We have set reading tasks on Purple Mash about a book called *To Catch a Beast*. This story is set in Switzerland and follows the main character, Flora who is there with her father and some other writers when a beast starts terrorising the local community.

You need to read Chapters 1 and 2 and complete the quizzes. We have then set small writing tasks about each chapter on Purple Mash.

## Writing

After completing all of your research into the Anglo-Saxons, writing your descriptions of Beowulf or your own warrior and planning your monster and its lair, we are going to be putting it all into your own Anglo-Saxon Warrior story. Use the <u>Planning Your Story Guidance</u> Page to help collect all of your amazing ideas first.

Then, work through the Writing Your Adventure Story 1 Guidance Page a section at a time. We would like you to focus on the first two sections or paragraphs (opening and build-up). We suggest that you look at each section over a couple of days. Look at the examples, suggested vocabulary / sentence starters and success criteria for each of the sections on the Writing Guidance Page for ideas-you may 'magpie' but make sure all of your words are your own.

## Maths

Our maths tasks will be focused on **Units of Measure**. Some of this will be new to you so please use the guidance pages to help you: Imperial Units of Measure, <u>Converting Units of Measure</u>, <u>Metric Units of Measure</u> and <u>Time and Timetables</u>.

Each day we will set a new task on Mathletics. Don't forget there is a 'help' option with each task if you need support. We would also like you to revisit tasks in which you scored less than 70%. Remember to always have a pencil and paper on hand to support your working out.

Some tasks will be set on Purple Mash to help you consolidate your learning, so keep an eye out for these.

There are some practical challenges on your Guidance Pages to help you secure your understanding.

## Learning Adventure

## History Skills

Most Anglo-Saxon settlers were farmers. Research what Anglo-Saxons ate and how animals were used. Complete the research tasks on the <u>Anglo-Saxon</u> Farming Guidance Page.

Using the information you have found out, create an Anglo-Saxon menu-this should include the course name and a brief description of the dish. You could even try to make it with the help from an adult!

### PE

At this time of year we are usually moving into the season of tennis and cricket tournaments, which have unfortunately had to be cancelled this year. Create your own bat and ball game that you could play with people at home. Use our **PE Guidance Page** to help you.

#### **RE / PSHE**

Continuing from your last Unexpected Adventure Trail, we are looking at the pillars of Islam. Use the <u>What</u> <u>does it mean to be a Muslim in Britain today? 2</u> <u>Guidance Page</u> to help you research the remaining two pillars: Zakah and Hajj. Complete the tasks mentioned on the Guidance Page to demonstrate your understanding of these pillars.

## Learning Adventure

## **Geography Skills**

As we have been looking at the Anglo-Saxons, we know where the tribes originated from. We would like you to research: modern-day Norway, Denmark, Sweden or Finland, focusing on the climate, the landscape and the places. Use the research tasks and complete the table on the <u>Researching Countries Guidance Page</u> to help you.

### **Creative Adventure**

We have previously looked at Anglo-Saxon warriors and you have found out about some of the artefacts discovered by archaeologists including shields.

Their shields were usually circular and made of wood. Patterns and designs often related to particular tribes. Design your own Anglo-Saxon shield (use the <u>Anglo-</u> <u>Saxon Shield Guidance Page</u> to help you). You could even try to make a prototype out of paper!

Don't forget, you can expand or add to these tasks. They are just the starting point.

## Learning Adventure

## Science Skills

Last time, you looked at the life cycle of flowering plants. We have created an <u>Animal Life Cycles</u> <u>Guidance Page</u> which shows the life cycles of mammals, insects, amphibians and birds. Read through the Guide to help you describe the similarities and differences between the different life cycles you have looked at (including plants). You have a choice as to how you present this:

- Completing the table on the Guide and writing a paragraph in your books comparing the life cycles
- Create a five-circle double bubble map or Venn diagram to compare the life cycles
- Imagine you are presenting a documentary called 'Life'. You need to create the script-comparing the life cycles

More help for each of these tasks can be found on the Guidance Page.

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